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FOR	A PTO-	1390 (Modified) U.S. DEPARTMEN	T OF COMMERCE PATENT AND TRADEMARK OFFICE	ATTORNEY'S DOCKET NUMBER
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l				U.S. APPLICATION NO. (IF KNOWN, SEE 37 CFR
D. PT.	SDA I		IG UNDER 35 U.S.C. 371	09/530085
		ATIONAL APPLICATION NO. PCT/US97/19207	INTERNATIONAL FILING DATE 24 October 1997	PRIORITY DATE CLAIMED
TR	LE OF A NIC	INVENTION MISSION CONTROL FOR A	ATALYA AVETALO	
110	TI 113	MISSION CONTROL FOR N	IINIMIZING CONGESTION IN DIG	ITAL COMMUNICATIONS NETWORKS
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JAC	COB	NT(S) FOR DO/EO/US S, Stephen and ELEFTHERIA	DIS Alexander	
		e, stephen and Eller Thekin	DIS, Alexandros	
App	licant	herewith submits to the United Sta	too Design at 1/51 at 1000	
		This is EIDST 1	tes Designated/Elected Office (DO/EO/US) tl	he following items and other information:
1.		This is a FIRST submission of i	tems concerning a filing under 35 U.S.C. 371	
2. 3.	×	This is a SECOND or SUBSEQ	UENT submission of items concerning a filir	ng under 35 U.S.C. 371.
٥.		examination until the expiration	in national examination procedures (35 U.S.C of the applicable time limit set in 35 U.S.C. 3	C. 371(f)) at any time rather than delay
4.	\boxtimes	A proper Demand for Internation	all Preliminary Examination was made by the	19th month from the earliest claimed priority date
5.	X	A copy of the International Appl	ication as filed (35 U.S.C. 371 (c) (2))	Tour month from the earnest claimed priority date
		a. 🛮 is transmitted herewith	(required only if not transmitted by the Intern	national Burgon)
tondi Sharki Soni		b. has been transmitted by	the International Bureau.	national Bureau).
<u>.</u>			pplication was filed in the United States Rece	iving Office (PO/HS)
, U.		A translation of the International	Application into English (35 U.S.C. 371(c)(2	11 mg Office (RO/OS).
7.	\boxtimes	A copy of the International Searc	th Report (PCT/ISA/210).	•1)•
8.	\boxtimes	Amendments to the claims of the	International Application under PCT Article	19 (35 H S C 371 (a)(3))
Brand		a. are transmitted herewith	(required only if not transmitted by the Inter	national Bureau)
		b. \square have been transmitted b	y the International Bureau.	mational Barollay.
Taris that			wever, the time limit for making such amendr	ments has NOT expired
rii E.		d. 🔼 have not been made and	will not be made.	
9.		A translation of the amendments	to the claims under PCT Article 19 (35 U.S.C	2. 371(c)(3)),
10.		An oath or declaration of the inve	entor(s) (35 U.S.C. 371 (c)(4)).	
1.	X	A copy of the International Prelin	ninary Examination Report (PCT/IPEA/409).	
12.		A translation of the annexes to the (35 U.S.C. 371 (c)(5)).	e International Preliminary Examination Repo	ort under PCT Article 36
Ite	ems 1	3 to 20 below concern document	s) or information included:	
13.		An Information Disclosure Stater	ment under 37 CFR 1.97 and 1.98.	
4.		An assignment document for reco	rding. A separate cover sheet in compliance v	with 37 CFR 3.28 and 3.31 is included
5.		A FIRST preliminary amendment		and old in moladed.
6.		A SECOND or SUBSEQUENT I	oreliminary amendment.	
7.		A substitute specification.		
8.		A change of power of attorney and	l/or address letter.	
9.	X	Certificate of Mailing by Express	Mail	
0.	X	Other items or information:		49
		Forms PCT/IB/301/308/332; For Written Opinion, a postcard, and	m PCT/ISA/220; Forms PCT/IPEA/401/40	2/416; Form PCT/IPEA/408, response to
		Express Mail No. EJ339571965U		
		DAte of Deposit: April 20, 2000	no.	:*

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21. The fo	ollowing fees are submitted:.					CAL		NS PTO USE ONLY
Neither inte	AL FEE (37 CFR 1.492 (a) (1) - ernational preliminary examination al search fee (37 CFR 1.445(a)(2) a tional Search Report not prepared	n fee (37 CFR 1.482		ço	70.00	CAL	CCLATIO	NS FIGUSE ONLY
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CLAIMS	NUMBER FILED	NUMBER EX	TRA	RAT				
Total claims	36 - 20 =	16		x \$18.	00		\$288.00	
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TRANSMISSION CONTROL FOR MINIMIZING CONGESTION IN DIGITAL COMMUNICATIONS NETWORKS

Technical Field

The invention relates to transmissions in a digital communications network and, more specifically, to transmission control for minimizing network congestion.

Background of the Invention

For preventing loss of data due to congestion in digital network communications, a protocol known as

Transmission Control Protocol (TCP) has been proposed for the Internet; see Information Sciences Institute,

"Transmission Control Protocol - Request for Comments 793", September 1981 and W. Stevens, "TCP Slow Start,

Congestion Avoidance, Fast Retransmit, and Fast Recovery

Algorithms - Request for Comments 2001", January 1997.

TCP is based on the notion of fair sharing of transmission resources among users.

TCP is reliable, in the sense that the data received at a destination are an exact duplicate of the data that was sent. Such reliability may be at the expense of transmission delays, however.

For some transmissions, e.g. real-time audio and video, reliability is less important, and the primary concern is with the data arriving on time. Specifically, for example, it is more acceptable to lose an occasional frame of video than to have the video start and stop repeatedly.

Summary of the Invention

For congestion control in a digital communications network such as the Internet or corporate "Intranets", and especially for real-time transmissions in such networks,

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Fig. 6 is a representation of packet format for a preferred embodiment of the invention in a wireless or hybrid wired-wireless network.

Detailed Description of Preferred Embodiments

While preferred embodiments are described in the following primarily in method terms, the inventive technique also includes systems embodiments, e.g. involving a programmed processor. A prototype implementation uses a Unix Workstation as network server and a PC as client server, both programmed in C++. Use of special-purpose firmware or hardware is not precluded.

The technique is window-based in the sense that a sender maintains a count of the number of outstanding packets, i.e., packets which have been sent, but for which an acknowledgment has not yet been received from the receiver. The sender maintains current an upper bound on the number of outstanding packets allowed in the network, called the "congestion window" (CWND) and providing an indication of the available bandwidth from sender to receiver. Congestion is detected when a packet is lost in the network. Alternatively, and especially in transmissions of variable-length packets, CWND can be maintained in units of bytes rather than units of packets.

If the number of outstanding packets is less than CWND, the sender can continue to send data into the network. Otherwise, the sender must stop transmitting data until either CWND increases or the number of outstanding packets decreases. If acknowledgments are received, CWND will increase, and the number of outstanding packets will decrease. If no acknowledgments are returned, packets will timeout and be deemed lost by

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follows:

"Outstanding acknowledgments" (ACK) is set to zero.

"Timeout" (TO) is set to 3 seconds, for example,
indicating the amount of time not to be exceeded between
sending a packet and receiving its acknowledgment. If an
acknowledgment is not received in time, the packet is
assumed to be lost. The system starts out in a "SlowStart Phase" indicated by Phase=SS.

Since CWND is the size of the first packet, ACK=0, and there is data available to send (namely the first packet), the first packet is sent into the network. ACK is then increased by the size of the packet sent, representing the number of bytes currently in the network that have not yet been acknowledged. The system then checks whether acknowledgments have arrived. If so, Outstanding Acknowledgments is decreased by the size of the packet to which the acknowledgment refers: ACK = ACK-size. The system then calculates the Round Trip Time (RTT), i.e. the difference between when a packet was sent and when the acknowledgment was received. RTT is used in the calculation of Timeout (TO).

The system maintains an estimate of the round trip time, RTT_{avg} , by using the measured RTT, RTT_i , for each acknowledgment. Following D. Comer, "Internetworking with TCP/IP", 3^{rd} Edition, Simon & Schuster, 1995, pp. 191-230, RTT_{avg} and Timeout (for future use) are calculated as

Diff = RTT_i - RTT_{avg}
RTT_{avg}= RTT_{avg} + Diff/8
Dev_i = 0.25 (|Diff| - Dev_i)
Timeout = RTT + 0.25 + 3 Dev_i

Now, in Slow Start Phase, CWND is increased by size:

CWND = CWND + size;

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fills a buffer. At the server, the media pump sends the data to the client from the buffer, taking into account the current value of CWND determined in accordance with Fig. 2, and the media pump supplies the size values for congestion control. In case of significant congestion, CWND will be less than ACK, and this will stop the media pump from sending further data for a period of time, thereby reducing the media pump transmission rate.

So long as the average available bandwidth of a connection is greater than or equal to the bandwidth requirements of the media, and so long as there is sufficient buffering, the media can be played back without interruption. With congestion-minimizing processing as described above, few packets will be lost, and can be retransmitted if there is enough time.

Buffering provides for variation in the available bandwidth: the larger the buffer, the more variation can be accommodated. But there is an initial start-up delay while a client buffer is being filled, so that increased buffering results in a longer start-up delay.

As to adaptable media, there are several ways of changing bandwidth requirements. In the case of MPEG, for example, one way involves dropping frames as described by Z. Chen et al., "Real Time Video and Audio in the World Wide Web", World Wide Web Journal, Vol. 1, January 1996. The server finds the picture header in the MPEG stream and stops sending data until it finds the next picture header in the stream. This has the effect of dropping one frame from the media stream, and thereby reducing the bandwidth requirements. As frames are interdependent in MPEG, a frame should not be dropped if other frames depend on it, i.e. an I-frame cannot be dropped if the stream contains P- or B-frames which depend on it.

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media being adapted. The media pump operates as in the non-adaptable case, sending data only when CWND > ACK. Based on the occupancy of the buffer, the adaptable media module is instructed to change the rate of the media.

For example, for rate control in MPEG video by frame dropping, a frame can be dropped when the buffer is more than half full; otherwise, the video is passed unaltered to the buffer. Other scenarios, using DRS and more sophisticated rate control may be implemented. For example, if the buffer is filling, the transmission rate may be reduced in inverse relationship to the rate of buffer filling.

Fig. 4 illustrates an exemplary rate control technique based on measurements of buffer occupancy. Every 5 seconds, an average buffer occupancy is obtained for the previous 5 seconds, Occupancy. The change in the buffer occupancy since the previous 5-second interval, Occupancy. is determined as $Diff_i$, Start-up is with $Occupancy_0 = 0$.

The Centering factor provides a weighting for the occupancy to stay close to the desired occupancy at the buffer midpoint. The maximum buffer size is 5 seconds worth of data and depends on the originally encoded rate of the stream.

25 If $Diff_i < 0$,

 $\label{eq:centering} \mbox{Centering}_i = \mbox{Occupancy}_i / \mbox{Occupancy}_{desired},$ where $\mbox{Occupancy}_{desired}$ is the buffer occupancy which rate control tries to maintain. Otherwise,

 $\label{eq:centering} \mbox{Centering}_i = 2 - (\mbox{Occupancy}_i/\mbox{Occupancy}_{desired}) \,,$ the goal being to keep the Centering factor between 0 and 2.

Then, Beta; is determined as a direct indication of how much demand varies in the network, using the Coefficient of Variation of the past and current values

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the bandwidth requirements of the media can be reduced down to a minimum of 150 kbps. When the available bandwidth drops to 200 kbps, the media also is reduced to this rate, so that no receiver buffering is used to compensate for the network. However, once the available bandwidth decreases to 100 kbps, the media can only be reduced to 150 kbps, and so the receiver buffer begins to be depleted. This scenario is more robust, as the available bandwidth can drop to 150 kbps and receiver buffering is not used.

Congestion control in accordance with the invention is applicable wherever some degree of loss can be tolerated, including most video and audio codecs, with adaptable codecs being preferred. Most video codecs can be adapted by using frame dropping. Even still images can be adapted for real-time applications. JPEG and MPEG have similarities in the way they are coded, so that a technique like DRS can be used on JPEG as well. A new standard known as Flashpix has the capability to be displayed at different resolutions, and hence different bandwidth requirements when sending a picture across the Internet.

While preferred embodiments have been described above under the assumption of a wired network, composed of fiber-optic or coaxial physical cables, techniques of the invention can be used to advantage with wireless networks as well. As digital communications protocols were originally devised with wired networks in mind, most congestion-aware protocols, TCP included, assume that a lost packet indicates congestion. This is practicable in wired networks, where bit errors are uncommon. Bit errors are more common in a wireless environment, however, so that a packet is more likely to become "lost" due to an error in the packet, regardless of congestion. But known systems do not include facilities for informing

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application drops the packet and sends a request for retransmission to the sender— without invoking congestion avoidance to reduce the transmission rate at the sender. If there is no error, the packet is used by the receiver application, with regular acknowledgment.

In this fashion, the likelihood of a packet being dropped by the receiver operating system due to packet error is minimized, and greater throughput is realized on wireless networks without impairing the performance on wired networks. No changes are required to the operating system nor the underlying network link layer, so long as the link layer does not perform error checking over the entire link layer packet.

This preferred technique can be used with all proprietary client-server protocols which are congestion-aware. Such protocols must be proprietary because of changes to both the client and the server. Accordingly, adaptable media applications are preferred.

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<u>Claims</u>

- 1 1. A method for transmitting data in real time from a sender to a receiver in a 2 digital communications network, comprising the steps of: maintaining an estimate of bandwidth available from the sender to the 3 4 receiver; and adjusting transmission based on the estimate in order to maintain real time 5 6 transmission. 1 2. The method according to claim 1, wherein the data comprises compressed 2 video data. The method according to claim 1, wherein maintaining the estimate of 1 3. 2 bandwidth comprises monitoring of packet loss based on acknowledgments from the 3 receiver.
- 4 4. The method according to claim 1, wherein, in maintaining the estimate of 5 bandwidth, the sender maintains a count of packets outstanding.
- 1 5. The method according to claim 4, wherein, in maintaining the estimate of 2 bandwidth, the sender maintains current an upper bound on how many packets are allowed 3 to be outstanding.
- 1 6. The method according to claim 5, wherein the upper bound is as specified 2 by the TCP congestion window.
- The method according to claim 1, wherein, in maintaining the estimate of 2 bandwidth, the sender maintains a count of bytes outstanding.
- 1 8. The method according to claim 7, wherein, in maintaining the estimate of 2 bandwidth, the sender maintains current an upper bound on how many bytes are allowed to 3 be outstanding.

- The method according to claim 8, wherein the upper bound is as specified by the TCP congestion window.
- 1 10. The method according to claim 1, further comprising retransmitting a 2 packet which has been determined by the receiver as having been lost in transmission or 3 received with an error.
- 1 11. The method according to claim 1, further comprising adapting bandwidth 2 required by the data.
- 1 12. The method according to claim 1, further comprising discriminating 2 between packets lost due to congestion in the network and packets received with at least 3 one bit error.
- 1 13. A system for transmitting data in real time from a sender to a receiver in a 2 digital communications network, comprising:
- means for maintaining an estimate of bandwidth available from the sender to the receiver; and
- means for adjusting transmission based on the estimate in order to maintain 6 real time transmission.
- 1 14. The system according to claim 13, wherein the data comprises compressed 2 video data.
- 1 15. The system according to claim 13, wherein the means for maintaining the 2 estimate of bandwidth comprises means for monitoring of packet loss based on 3 acknowledgments from the receiver.
- The system according to claim 13, wherein the means for maintaining the setimate of bandwidth comprises means for maintaining a count of packets outstanding.

- 1 17. The system according to claim 16, wherein the means for maintaining the 2 estimate of bandwidth comprises means for maintaining current an upper bound on how 3 many packets are allowed to be outstanding.
- 1 18. The system according to claim 17, wherein the upper bound is as specified 2 by the TCP congestion window.
- 1 19. The system according to claim 13, wherein the means for maintaining the 2 estimate of bandwidth comprises means for maintaining a count of bytes outstanding.
- 1 20. The system according to claim 19, wherein the means for maintaining the 2 estimate of bandwidth comprises means for maintaining current an upper bound on how 3 many bytes are allowed to be outstanding.
- 1 21. The system according to claim 20, wherein the upper bound is as specified 2 by the TCP congestion window.
- 1 22. The system according to claim 13, further comprising means for 2 retransmitting a packet which has been determined by the receiver as having been lost in 3 transmission or received with an error.
- 1 23. The system according to claim 13, further comprising means for adapting 2 bandwidth required by the data.
- 1 24. The system according to claim 13, further comprising means for 2 discriminating between packets lost due to congestion in the network and packets received 3 with at least one bit error.
- 25. A system for transmitting data in real time from a sender to a receiver in a digital communications network, comprising a processor which is instructed for:

- maintaining an estimate of bandwidth available from the sender to the receiver; and adjusting transmission based on the estimate in order to maintain real time transmission.
- The system according to claim 25, wherein the data comprises compressed video data.
- 1 27. The system according to claim 25, wherein maintaining the estimate of 2 bandwidth comprises monitoring of packet loss based on acknowledgments from the 3 receiver.
- The system according to claim 25, wherein, in maintaining the estimate of bandwidth, the sender maintains a count of packets outstanding.
- The system according to claim 28, wherein, in maintaining the estimate of bandwidth, the sender maintains current an upper bound on how many packets are allowed to be outstanding.
- 1 30. The system according to claim 29, wherein the upper bound is as specified 2 by the TCP congestion window.
- 1 31. The system according to claim 25, wherein, in maintaining the estimate of 2 bandwidth, the sender maintains a count of bytes outstanding.
- 1 32. The system according to claim 31, wherein, in maintaining the estimate of 2 bandwidth, the sender maintains current an upper bound on how many bytes are allowed to 3 be outstanding.
- 1 33. The system according to claim 32, wherein the upper bound is as specified 2 by the TCP congestion window.

- The system according to claim 25, wherein the processor is instructed
- 2 further for retransmitting a packet which has been determined by the receiver as having
- 3 been lost in transmission or received with an error.
- The system according to claim 25, wherein the processor is instructed
- 2 further for adapting bandwidth required by the data.
- The system according to claim 25, wherein the processor is instructed
- 2 further for discriminating between packets lost due to congestion in the network and
- 3 packets received with at least one bit error.

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UDP HEADER	SEQ. NUM 2 BYTES	TIMESTAMP 4 BYTES	ROUND TRIP TIME 4 BYTES	PAYLOAD
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FIG. 1

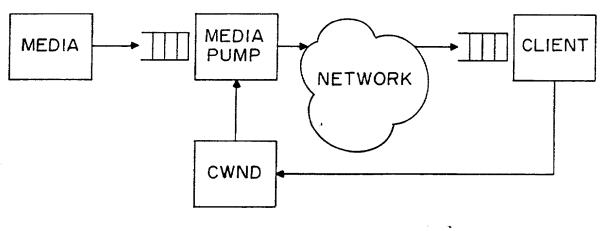


FIG. 3a

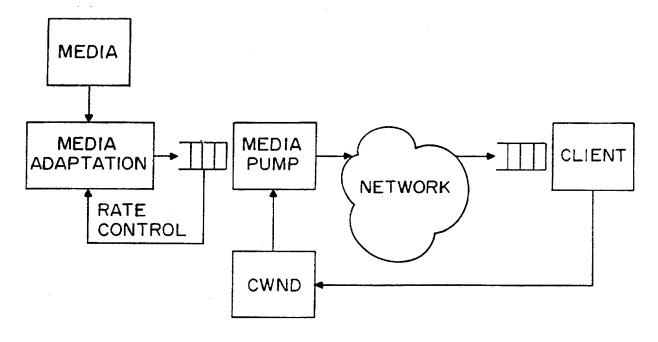
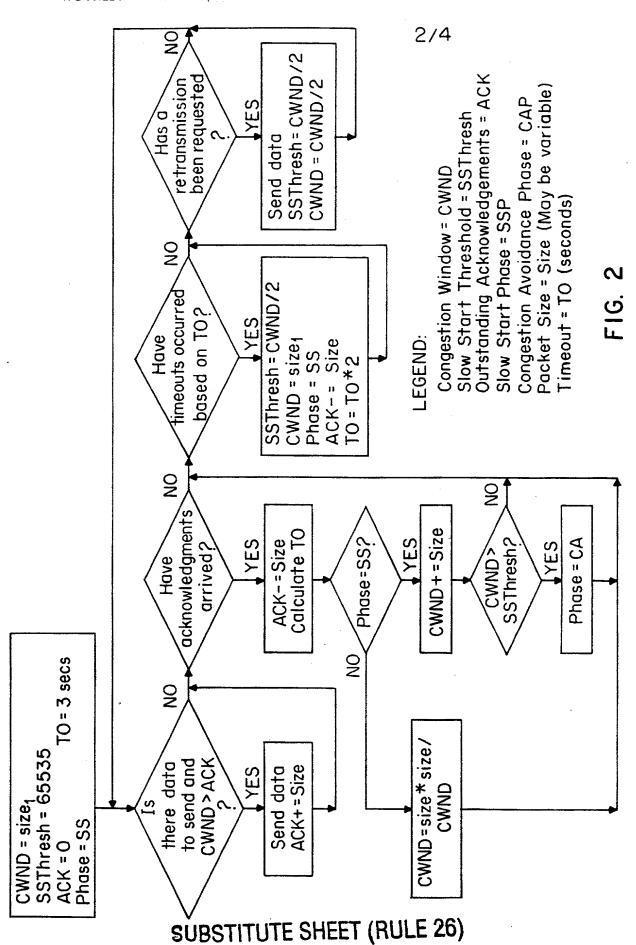


FIG. 3b SUBSTITUTE SHEET (RULE 26)





PCT/US97/19207

Occupancy, = Average buffer occupancy over the i 5 second interval Centering, - Centering factor Beta, = Beta factor $Diff_i = Occupancy_i - Occupancy_{i-1} (Occupancy_i = Occupancy_0 = 0)$ Occupancy Desired = Desired buffer occupancy CV2() = Coefficient of Variation, as a function of a number of samples

Rate, = New rate to be fed into Dynamic Rate Shaper

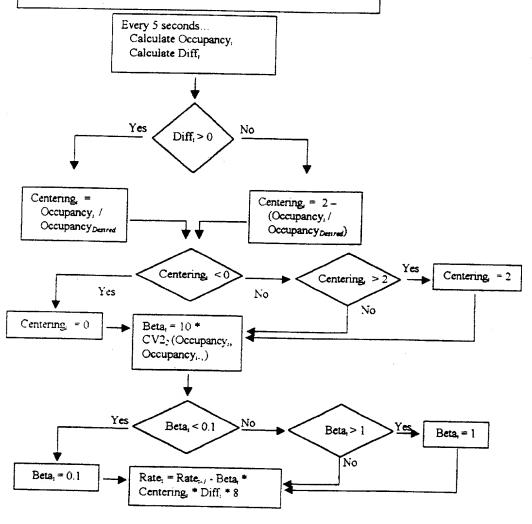
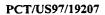


Fig. 4

WO 99/22477



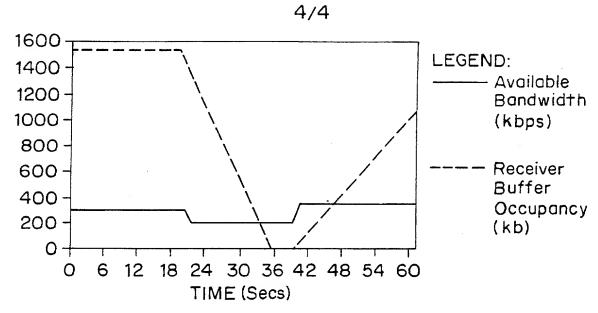


FIG. 5a

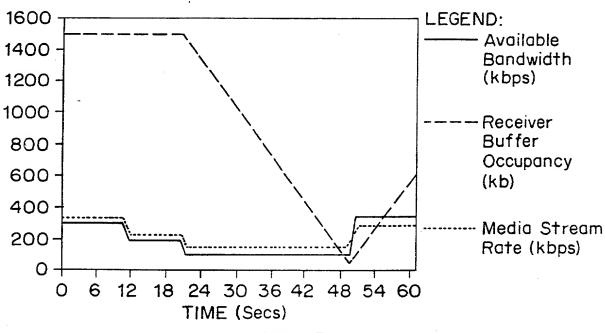


FIG. 5b

IP HEADER	UDP HEADER WITH CRC=0	APPLICATION DEFINED CRC	SEQ NUM, TIMESTAMP, AND RTT	PAYLOAD
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FIG. 6 SUBSTITUTE SHEET (RULE 26)



COMBINED DECLARATION AND POWER OF ATTORNEY

Original, Design, National Stage of PCT, Divisional, Continuation or C-I-P Application)

As a below named inventor, I hereby declare that:

This declaration is of the following type:

My residence, post office address and citizenship are as stated below next to my name; I believe I am the original, first and sole inventor (if only one name is listed below) or an original, first and joint inventor (if plural names are listed below) of the subject matter which is claimed and for which a patent is sought on the invention entitled:

TRANSMISSION CONTROL FOR MINIMIZING CONGESTION IN DIGITAL COMMUNICATIONS NETWORKS

[] original
[] design
[X] national stage of PCT
divisional
is [] divisional is [] continuation [] continuation-in-part (C-I-P)
[] continuation-in-part (C-I-P)
the specification of which: (complete (a), (b), or (c))
(a) [] is attached hereto.
(b) [X] was filed on April 20, 2000 as Application Serial No. 09/530,085 and was amended on (if applicable
(c) [X] was described and claimed in PCT International Application No. PCT/US97/19207 filed on October 2
1997 and was amended on (if applicable).
Acknowledgement of Review of Papers and Duty of Candor I hereby state that I have reviewed and understand the contents of the above identified specification
I hereby state that I have reviewed and understand the contents of the above identified specification
including the claims, as amended by any amendment referred to above.

[] In compliance with this duty there is attached an information disclosure statement. 37 CFR 1.98.

claimed in this application in accordance with Title 37, Code of Federal Regulations § 1.56.

I acknowledge the duty to disclose information which is material to the patentability of the subject matter

Priority Claim

I hereby claim foreign priority benefits under Title 35, United States Code, § 119(a)-(d) of any foreign application(s) for patent or inventor's certificate or of any PCT International Application(s) designating at least one country other than the United States of America listed below and have also identified below any foreign application(s) for patent or inventor's certificate or any PCT International Application(s) designating at least one country other than the United States of America filed by me on the same subject matter having a filing date before that of the application on which priority is claimed

(complete (d) or (e))

- (d) [X] no such applications have been filed.
- (e) [] such applications have been filed as follows:

COUNTRY APPLICATION NO. OIPE	DATE OF FILING (day, month, year)	DATE OF ISSUE (day, month, year)	PRIORITY CLAIMED UNDER 35 USC 119
(5)			[] YES NO []
AUG 1 4 2000 (9)	-		[] YES NO []
The second second			[] YES NO []
L FOREIGN APPLICATION[S], IF ANY, FIRE CADE AND 12 MONT	THS (6 MONTHS FOR DESIGN) PRI	OR TO SAID APPLICATION	
			[]YES NO []
			[]YES NO []
			[] YES NO []

Claim for Benefit of Prior U.S. Provisional Application(s)

I hereby claim the benefit under Title 35, United States Code, § 119(e) of any United States provisional application(s) listed below:

Provisional Application Number	Filing Date
rica -	
<u>්</u> ස	

Claim for Benefit of Earlier U.S./PCT Application(s) under 35 U.S.C. 120

(complete this part only if this is a divisional, continuation or C-I-P application)

I hereby claim the benefit under Title 35, United States Code, § 120 of any United States application(s) or PCT international application(s) designating the United States of America that is/are listed below and, insofar as the subject matter of each of the claims of this application is not disclosed in the prior application(s) in the manner provided by the first paragraph of Title 35, United States Code § 112, I acknowledge the duty to disclose information as defined in Title 37, Code of Federal Regulations, § 1.56 which occurred between the filing date of the prior application(s) and the national or PCT international filing date of this application:

PCT/US97/19207	October 24, 1997	Pending
(Application Serial No.)	(Filing Date)	(Status) (patented, pending, abandoned)
्राण स्था स्थान		

Power of Attorney

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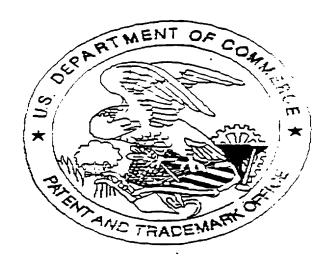
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